

Orthogonality and Orthonormal Bases ①

$x, y \in \mathbb{R}^n$ col vectors.

$$x^T y = x \cdot y = x_1 y_1 + x_2 y_2 + \dots + x_n y_n$$

dot product

$$\|x\| = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} \quad \underline{\underline{\text{length of } x}}$$

$$\|x\| = \sqrt{x \cdot x}$$

Fact: For all $x, y \in \mathbb{R}^n$

$$|x \cdot y| \leq \|x\| \|y\| \quad (\text{Cauchy-Schwarz inequality})$$

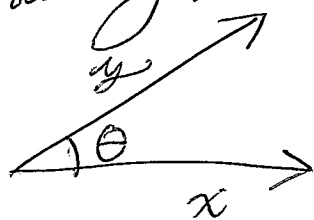
This is equivalent to saying that

$$\left| \sum_{i=1}^n x_i y_i \right| \leq \left(\sum_{j=1}^n x_j^2 \right)^{1/2} \left(\sum_{k=1}^n y_k^2 \right)^{1/2}$$

We will prove this later.

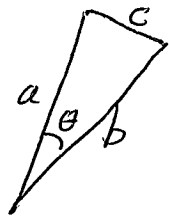
But given this inequality, we can, for $\|x\| \neq 0$ and $\|y\| \neq 0$

define $\cos(\theta)$, for \angle between x and y .

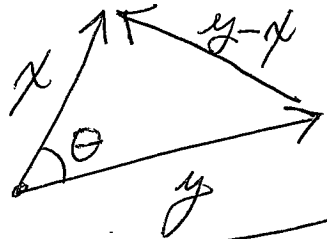


$$\frac{x \cdot y}{\|x\| \|y\|} = \cos(\theta)$$

See this in 3-space via law of cosines: (2)



$$c^2 = a^2 + b^2 - 2ab \cos(\theta)$$



$$\|y-x\|^2 = \|x\|^2 + \|y\|^2 - 2\|x\|\|y\|\cos(\theta)$$

$$\Rightarrow \|x\|\|y\|\cos(\theta) = \frac{1}{2}(\|x\|^2 + \|y\|^2 - \|y-x\|^2)$$

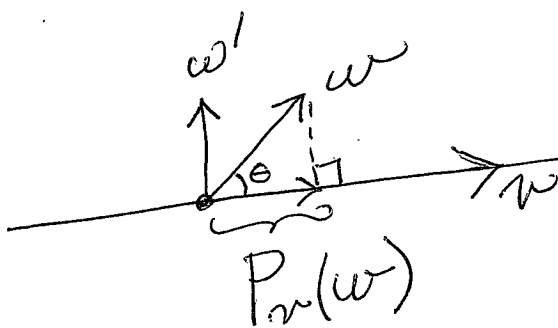
$$= \frac{1}{2}(x \cdot x + y \cdot y - (y-x) \cdot (y-x))$$

$$= \frac{1}{2}(x \cdot x + y \cdot y - y \cdot y - x \cdot x + 2x \cdot y)$$

$$= \frac{1}{2}(2x \cdot y) = x \cdot y$$

$$\text{Thus } x \cdot y = \|x\|\|y\|\cos\theta //$$

Projection & Perpendicularity

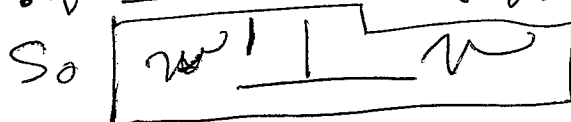


$$\left. \begin{array}{l} \text{Diagram above} \\ \hline \end{array} \right\} w' = w - Pr(w)$$

$$Pr(w) = \left(\frac{v \cdot w}{\|v\|^2} \right) \frac{v}{\|v\|} = \left(\frac{v \cdot w}{v \cdot v} \right) v$$

$$w' = w - \left(\frac{v \cdot w}{v \cdot v} \right) v$$

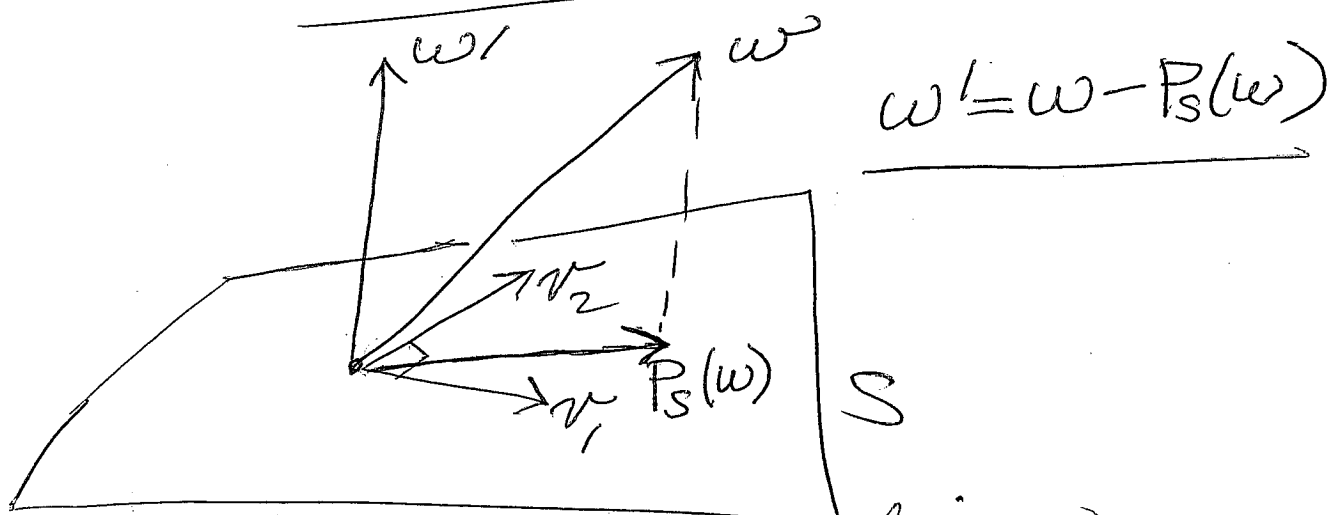
Note: $w' \cdot v = w \cdot v - \left(\frac{v \cdot w}{v \cdot v} \right) v \cdot v = 0$



(3)

Now suppose you have a subspace S with an orthonormal basis $\{v_1, v_2, \dots, v_k\}$.

This means $v_i \perp v_j$ for $i \neq j$
 $\& \|v_i\| = 1$ all i .



Suppose $w \notin S$ & define the projection $P_S(w) \in S$ by the equation

$$P_S(w) = \sum_{l=1}^k P_{v_l}(w), \quad P_{v_l}(w) = P_{v_l}(w)$$

Note: $P_{v_l}(w) = \left(\frac{w \cdot v_l}{v_l \cdot v_l} \right) v_l$

(since $\|v_l\| = 1$) $P_{v_l}(w) = (w \cdot v_l) v_l$

Thus

$$P_S(w) = \sum_{l=1}^K (w \cdot v_l) v_l.$$

Claim $w' = w - P_S(w) \perp S$.

Proof. It will suffice to show that $w' \cdot v_l = 0 \forall l = 1, 2, \dots, K$.

$$\begin{aligned} w' \cdot v_l &= \left(w - \sum_{i=1}^K (w \cdot v_i) v_i \right) \cdot v_l \\ &= w \cdot v_l - (w \cdot v_l) v_l \cdot v_l \quad \left(\begin{array}{l} \text{since} \\ v_i \cdot v_l = 0 \\ \text{for } i \neq l \end{array} \right) \\ &= w \cdot v_l - (w \cdot v_l) \quad \left(\text{since } v_l \cdot v_l = 1 \right) \\ &= 0 \quad \checkmark \end{aligned}$$

If we now replace w' by $w'' = w' / \|w'\|$, then

$\{v_1, \dots, v_K, w''\}$ is an orthonormal basis for S extended by w .

Theorem. Let $W \subset \mathbb{R}^n$ be any ⑤
subspace of \mathbb{R}^n . Then W has
an orthonormal basis.

Subspaces $X, Y \subseteq \mathbb{R}^n$ are
said to be orthogonal if
 $x \cdot y = 0$ for all $x \in X$ and $y \in Y$.

Proposition. X, Y subspaces of \mathbb{R}^n &
 $X \perp Y$, then $X \cap Y = \{0\}$.

Proof. If $v \in X \cap Y$ then
 $v \in X$ and $v \in Y$. Hence
 $v \cdot v = 0$. But 0 is the only
vector in \mathbb{R}^n such that $v \cdot v = 0$.
 $\therefore X \cap Y = \{0\}$. //

Let $W \subsetneq \mathbb{R}^n$ & define
 $W^\perp = \{x \in \mathbb{R}^n \mid x \cdot w = 0 \forall w \in W\}$
 W^\perp is the orthogonal subspace
to W . Note that $W \cap W^\perp = \{0\}$
since $W \perp W^\perp$. We claim
that $v \in \mathbb{R}^n \implies v = w_1 + w_2$
 $w_1 \in W$ & $w_2 \in W^\perp$.

To see this, let $v \in \mathbb{R}^n$

(6)

$$\omega_1 = P_W(v)$$

$$\omega_2 = v - P_W(v).$$

Then we know that $\omega_2 \perp W$

& hence $\omega_2 \in W^\perp$.

$$v = \omega_1 + \omega_2, \omega_1 \in W, \omega_2 \in W^\perp.$$

This decomposition of v is unique. Suppose $v = \omega_1' + \omega_2'$

$\omega_1' \in W, \omega_2' \in W^\perp$. Then

$$\omega_1 + \omega_2 = \omega_1' + \omega_2'$$

$$\Rightarrow \underbrace{\omega_1 - \omega_1'}_{\in W} = \underbrace{\omega_2' - \omega_2}_{\in W^\perp}$$

$$\Rightarrow \omega_1 - \omega_1' \in W \cap W^\perp \text{ and } \omega_2' - \omega_2 \in W \cap W^\perp$$

$$\Rightarrow \omega_1 - \omega_1' = 0 \text{ and } \omega_2' - \omega_2 = 0$$

$$\Rightarrow \omega_1 = \omega_1' \text{ and } \omega_2' = \omega_2.$$

Q.E.D.

We write $\mathbb{R}^n = W \oplus W^\perp$.

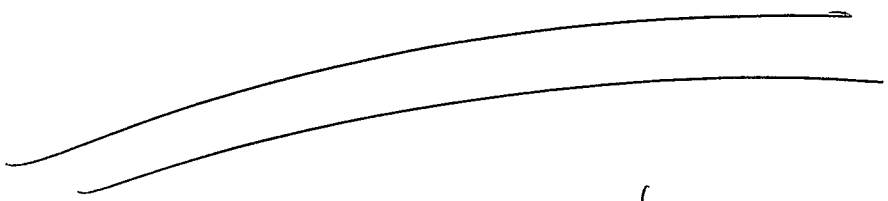
Note that if $W \subseteq \mathbb{R}^n$ has orthonormal basis $\{w_1, \dots, w_k\}$ & $v \in W$

then $v = a_1 w_1 + \dots + a_k w_k$

and $v \cdot w_i = a_i (w_i \cdot w_i) = a_i$
(since $w_i \perp w_j$ if $i \neq j$)

Thus

$$v = (v \cdot w_1)w_1 + (v \cdot w_2)w_2 + \dots + (v \cdot w_k)w_k$$



Will generalize to spaces of functions where we

define $f \cdot g = \int_a^b f(x)g(x)dx$

for an approp \int , & K .

e.g. $\frac{1}{2\pi} \int_0^{2\pi} f(x)g(x)dx$

$$b_n = \frac{1}{2\pi} \int_0^{2\pi} f(x) \cos(nx) dx$$

We can choose orthonormal

basis $\{\omega_1, \dots, \omega_k\}$ for W

& $\{\omega'_1, \dots, \omega'_l\}$ for W^\perp

$\begin{matrix} \varphi \\ \text{R+l=N} \end{matrix}$

so that $\{\omega_1, \dots, \omega_k, \omega'_1, \dots, \omega'_l\} = \beta$
is an orthonormal basis for \mathbb{R}^n .

Claim. $(W^\perp)^\perp = W$.

Proof. Suppose $v \in \mathbb{R}^n$ and $v \in (W^\perp)^\perp$.

$$\begin{aligned} \text{Then } v &= a_1 \omega_1 + \dots + a_k \omega_k \\ &\quad + b_1 \omega'_1 + \dots + b_l \omega'_l \end{aligned}$$

We are given that $v \perp W^\perp$.

This means $v \cdot \omega'_i = 0 \quad i = 1, \dots, l$.

But $v \cdot \omega'_i = b_i$ (easily seen)

$$\therefore b_i = 0 \quad i = 1, \dots, l$$

& so $v = a_1 \omega_1 + \dots + a_k \omega_k \in W$.

This shows that

$$(W^\perp)^\perp \subseteq W$$

But clearly $W \subseteq (W^\perp)^\perp$.

$$\therefore W = (W^\perp)^\perp \quad //$$

A an $m \times n$ matrix 

$N(A) = \{v \in \mathbb{R}^n \mid Av = 0\}$ Let $A = \begin{bmatrix} r_1 \\ r_2 \\ \vdots \\ r_m \end{bmatrix}$ rows

$R(AT) = \text{Span}\{r_1^T, \dots, r_m^T\}$ $AT = [r_1^T \dots r_m^T]$ cols

Note: $N(A) = \{v \in \mathbb{R}^n \mid r_i \cdot v = 0 \text{ for } i = 1, \dots, m\}$

$N(A) = R(AT)^\perp$

or we can write $N(A)^\perp = R(AT)$
or $N(AT)^\perp = R(A)$

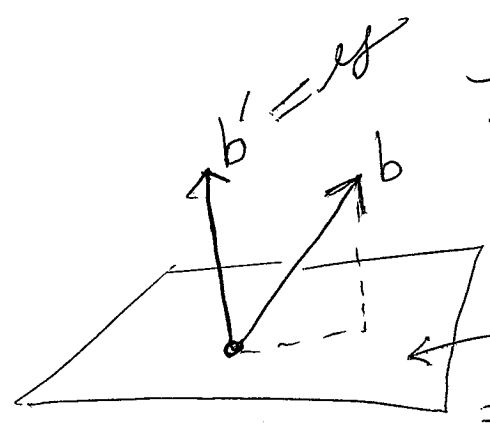
Note: $Ax = b$ consistent iff $b \in R(A)$.
iff $b \in N(AT)^\perp$.

Thus

Corollary 5.2.5
(P 219)

A $m \times n$ matrix, $b \in \mathbb{R}^m$
then either there
is a vector $x \in \mathbb{R}^n$ s.t.
 $Ax = b$, or

there is a vector $y \in \mathbb{R}^m$ s.t.
 $ATy = 0$ & $y \cdot b \neq 0$.



$R(A)$
 $= \{Av \mid v \in \mathbb{R}^n\}$
 $= \text{col}(A)$

$b \notin R(A)$
 $\Rightarrow \exists b' \perp R(A)$
 $\Rightarrow \exists b' \in N(AT)$
 $\Rightarrow ATb' = 0$

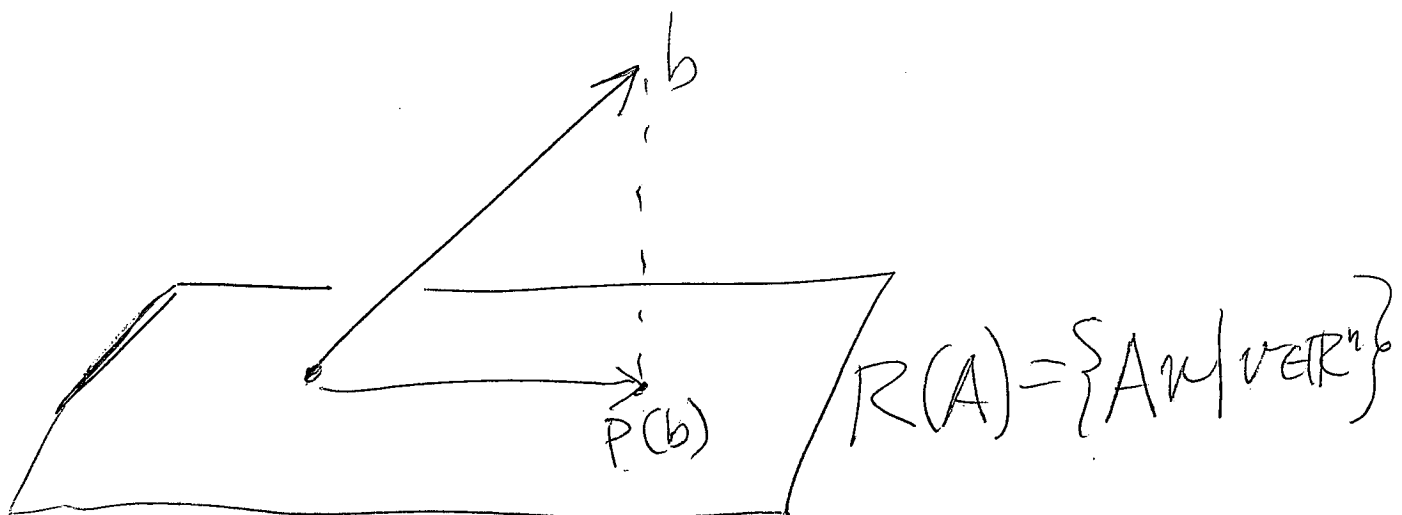
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$$P = A(A^T A)^{-1} A^T$$

$$P(Aw) = A(A^T A)^{-1} (A^T A)w \\ = Aw$$

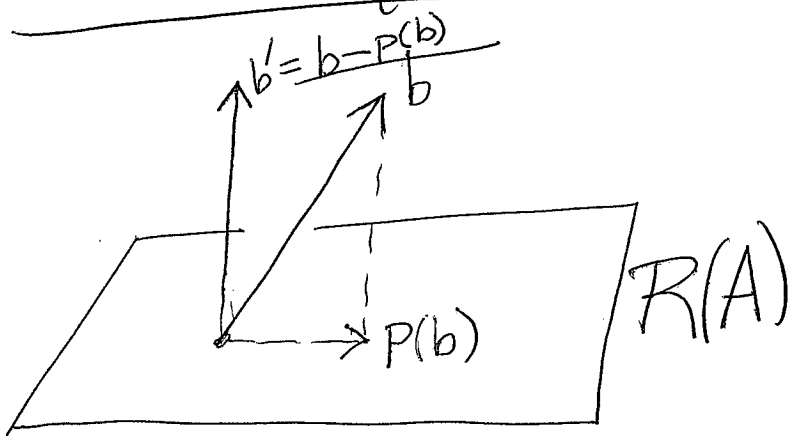
$$w \perp R(A) \\ \Rightarrow Pw = 0$$

$$A\hat{x} = A(A^T A)^{-1} A^T b$$



Least Squares Problem

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$Ax = b$ unsolvable.

$Ax = P(b)$ solvable
 & solutions are closest to solutions to $Ax = b$ if there were any.

$b' = b - P(b)$ is $\perp R(A)$

So $A^T b' = 0$

$$0 = A^T b' = A^T b - A^T P(b)$$

$$A^T b = A^T P(b)$$

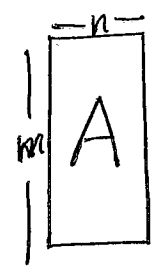
iff $Ax = P(b)$

$$\Rightarrow \boxed{A^T b = A^T A x}$$

↙ The normal equations

Theorem • If A is $m \times n$ matrix of rank n , then the normal equations $A^T b = A^T A x$ have unique soln $\hat{x} = (A^T A)^{-1} A^T b$.

Proof. A $m \times n$ rank n
means



$\text{Col}(A)$ has
 $\dim n$

Show: $A^T A$ non-sig.

$A^T A$ is $(n \times m)(m \times n) = \textcircled{n \times n}$

Consider $A^T A x = 0$.

soln z $A^T(Az) = 0$

$Az \in N(A^T)$

$Az \in R(A) = N(A^T)^\perp$

$\Rightarrow \underline{Az = 0}$

Now A rank $n \Rightarrow Ax=0$ has only triv soln.

$\therefore \underline{z = 0}$

$\therefore A^T A$ non-sig.

So $A^T A x = A^T b$

$\Rightarrow x = (A^T A)^{-1} A^T b //$

Example 1. $A = \begin{bmatrix} 1 & 1 \\ -2 & 3 \\ 2 & -1 \end{bmatrix}$, $\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$, $\vec{b} = \begin{pmatrix} 3 \\ 1 \\ 2 \end{pmatrix}$

$$A\vec{x} = \vec{b}$$

First note that $\vec{b} \notin R(A)$:

$$\left[\begin{array}{cc|c} 1 & 1 & 3 \\ -2 & 3 & 1 \\ 2 & -1 & 2 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & 1 & 3 \\ 0 & 5 & 7 \\ 0 & -3 & -4 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & 1 & 3 \\ 0 & 1 & 7/5 \\ 0 & 1 & 4/3 \end{array} \right] \neq$$

Rank(A) = 2 ✓

$$A^T A = \begin{bmatrix} 1 & -2 & 2 \\ 1 & 3 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -2 & 3 \\ 2 & -1 \end{bmatrix} = \begin{bmatrix} 1+4+4 & 1-6-2 \\ 1-6-2 & 1+9+1 \end{bmatrix}$$

$$A^T A = \begin{bmatrix} 9 & -7 \\ -7 & 11 \end{bmatrix} \quad \text{Det}(A^T A) = 99 - 49 = 50$$

$$(A^T A)^{-1} = \frac{1}{50} \begin{bmatrix} 11 & 7 \\ 7 & 9 \end{bmatrix}$$

least squares fit to soln.

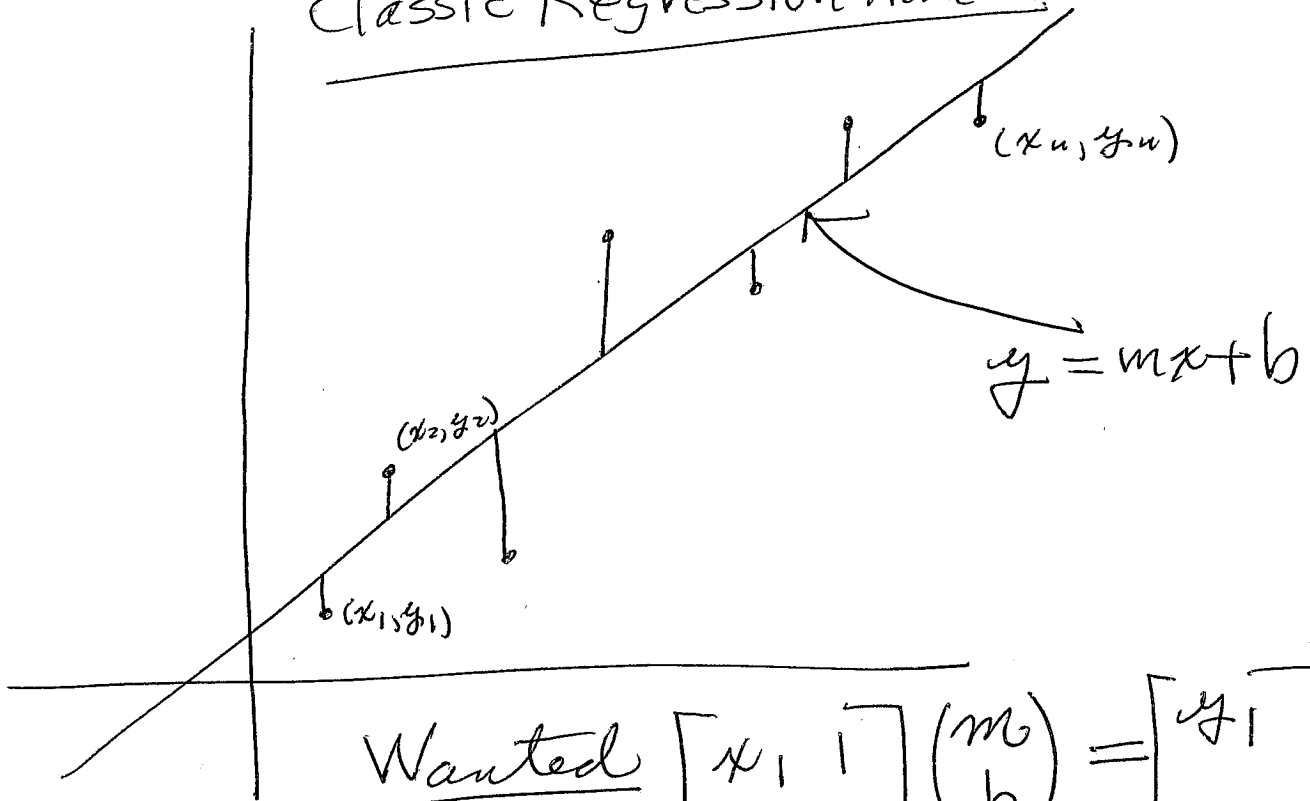
We solve $A^T A \vec{x} = A^T \vec{b} = \begin{bmatrix} 1 & -2 & 2 \\ 1 & 3 & -1 \end{bmatrix} \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$

$$\vec{x} = (A^T A)^{-1} \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \begin{bmatrix} 3-2+4 \\ 3+3-2 \end{bmatrix} = \begin{bmatrix} 5 \\ 4 \end{bmatrix}$$

$$= \frac{1}{50} \begin{bmatrix} 11 & 7 \\ 7 & 9 \end{bmatrix} \begin{bmatrix} 5 \\ 4 \end{bmatrix} = \frac{1}{50} \begin{bmatrix} 83 \\ 71 \end{bmatrix} = \begin{bmatrix} 83/50 \\ 71/50 \end{bmatrix}$$

Classic Regression Problem

(11)



Wanted

$$\begin{bmatrix} x_1 & 1 \\ x_2 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix} \begin{pmatrix} m \\ b \end{pmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

$$\begin{cases} mx_1 + b = y_1 \\ mx_2 + b = y_2 \\ \vdots \\ mx_n + b = y_n \end{cases}$$

$$A \mathbf{w} = \mathbf{y}$$

Assume $\vec{x} \perp \begin{pmatrix} 1 \\ \vdots \\ 1 \end{pmatrix}$ linear.

$$A^T A = \begin{bmatrix} x_1 & x_2 & \dots & x_n \\ 1 & 1 & \dots & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} x_0 \cdot n & \sum_i x_i^2 \\ \sum_i x_i & n \end{bmatrix}$$

$$A^T A = \begin{bmatrix} x \cdot x & \Sigma x \\ \Sigma x & n \end{bmatrix}$$

$$d = \text{Det}(A^T A) = n(x \cdot x) - (\Sigma x)^2$$

$$(A^T A)^{-1} = \frac{1}{d} \begin{bmatrix} n & -\Sigma x \\ -\Sigma x & x \cdot x \end{bmatrix}$$

$$\hat{w} = \begin{pmatrix} m \\ b \end{pmatrix} = (A^T A)^{-1} A^T y$$

$$= (A^T A)^{-1} \begin{bmatrix} x_1 & \dots & x_n \\ 1 & \dots & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix}$$

$$= (A^T A)^{-1} \begin{bmatrix} x \cdot y \\ \Sigma y \end{bmatrix}$$

$$= \frac{1}{d} \begin{bmatrix} n & -\Sigma x \\ -\Sigma x & x \cdot x \end{bmatrix} \begin{bmatrix} x \cdot y \\ \Sigma y \end{bmatrix}$$

$$= \frac{1}{d} \begin{bmatrix} n(x \cdot y) - (\Sigma x)(\Sigma y) \\ (x \cdot x)(\Sigma y) - (x \cdot y)(\Sigma x) \end{bmatrix}$$

$$m = \frac{n(x \cdot y) - (\Sigma x)(\Sigma y)}{n(x \cdot x) - (\Sigma x)^2}$$

$$b = \frac{(x \cdot x)(\Sigma y) - (x \cdot y)(\Sigma x)}{n(x \cdot x) - (\Sigma x)^2}$$

$$m = \frac{n(\sum xy) - (\sum x)(\sum y)}{n(\sum x^2) - (\sum x)^2}$$

$$b = \frac{(\sum x^2)(\sum y) - (\sum xy)(\sum x)}{n(\sum x^2) - (\sum x)^2}$$

Let $\bar{x} = (\sum x)/n$ } average
 $\bar{y} = (\sum y)/n$ } values
of x_i &
 y_i resp.

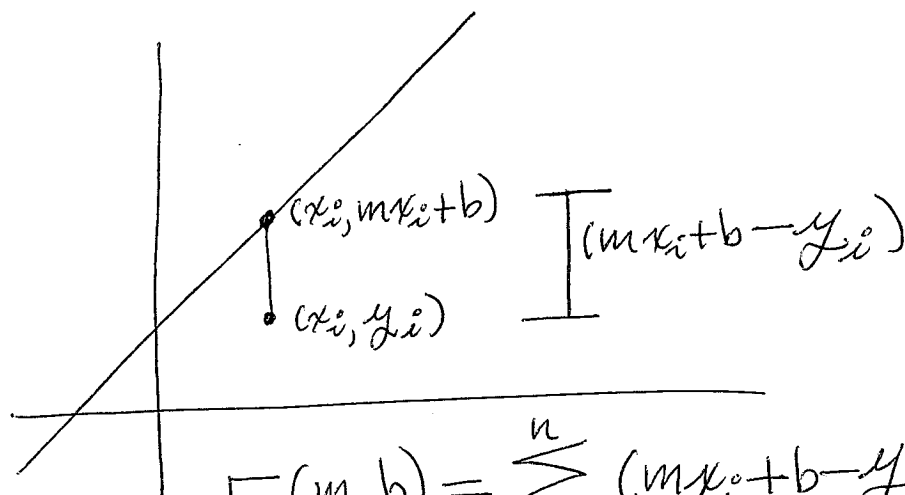
Then $\sum x = n\bar{x}$, $\sum y = n\bar{y}$
and so

$$m = \frac{(\sum xy) - n\bar{x}\bar{y}}{\sum x^2 - n\bar{x}^2}$$

$$b = \frac{(\sum x^2)\bar{y} - (\sum xy)\bar{x}}{\sum x^2 - n\bar{x}^2}$$

Compare Via Calculus

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$$F(m, b) = \sum_{i=1}^n (mx_i + b - y_i)^2$$

$$\frac{\partial F}{\partial m} = \sum_{i=1}^n 2(mx_i + b - y_i)x_i$$

$$= 2m \sum_{i=1}^n x_i^2 + 2 \left(\sum_{i=1}^n x_i \right) b - \sum_{i=1}^n 2x_i y_i$$

$$\frac{\partial F}{\partial m} = 2m \sum x_i^2 + 2(\sum x_i)b - \sum 2x_i y_i$$

$$\underline{S_0} \quad 0 = \frac{\partial F}{\partial m} \iff \boxed{(\sum x_i^2)m + (\sum x_i)b = \sum x_i y_i}$$

$$\frac{\partial F}{\partial b} = \sum_{i=1}^n 2(mx_i + b - y_i) = 2m(\sum x_i) + 2nb - \sum 2y_i$$

$$\underline{S_0} \quad 0 = \frac{\partial F}{\partial b} \iff \boxed{(\sum x_i)m + nb = \sum y_i}$$

$$\therefore \begin{bmatrix} \sum x_i^2 & \sum x_i \\ \sum x_i & n \end{bmatrix} \begin{bmatrix} m \\ b \end{bmatrix} = \begin{bmatrix} \sum x_i y_i \\ \sum y_i \end{bmatrix}$$

✓ This is exactly same as our linear algebraic equation.

Inner Product Spaces

(14)

An inner product on a vector space V is a generalization of the dot product $x \cdot y$ on \mathbb{R}^n .

We will write $\langle x, y \rangle$ or $\langle x|y \rangle$ for this generalized dot product.

$\langle x|y \rangle$ satisfies the following axioms: \forall a vector space over \mathbb{R} .

1. $\langle x|x \rangle \geq 0$ with $\langle x|x \rangle = 0$ only if $x = 0$.

2. $\langle x|y \rangle = \langle y|x \rangle$ for all $x, y \in V$.

3. $\langle \alpha x + \beta y | z \rangle = \alpha \langle x|z \rangle + \beta \langle y|z \rangle$ for all $x, y, z \in V$ and scalars $\alpha, \beta \in \mathbb{R}$.

Example 1. $V = \mathbb{R}^n$

$$\langle x|y \rangle = x^T y = x \cdot y.$$

(you can think $|y \rangle \equiv y$ & $\langle x| \equiv x^T$.)

Example 2. On $C[a,b] = V$.

$$\langle f|g \rangle = \int_a^b f(x)g(x) dx$$

If V has inner product $\langle | \rangle$,
 define $\|v\| = \sqrt{\langle v|v \rangle}$ for $v \in V$.
 Say $v \perp w$ (v orthogonal to w)
 if $\langle v|w \rangle = 0$.

Note: $\|u+v\|^2 = \langle (u+v)|(u+v) \rangle$.

Suppose $u \perp v$. Then

$$\|u+v\|^2 = \langle u|u \rangle + \langle v|v \rangle + \langle u|v \rangle + \langle v|u \rangle$$

$$\|u+v\|^2 = \|u\|^2 + \|v\|^2 \quad \checkmark$$

Example 3. $C[-\pi, \pi]$.

$$\langle f|g \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x)g(x) dx$$

$$\Rightarrow \langle \cos x | \sin x \rangle = 0$$

$$\langle \cos x | \cos x \rangle = 1$$

$$\langle \sin x | \sin x \rangle = 1$$

Fourier Series

15.1

$$f(x) = \frac{a_0}{2} + \sum_{m=1}^{\infty} a_m \cos(mx) + b_m \sin(mx)$$

$$f(x + 2\pi) = f(x)$$

$n, m = 1, 2, 3, \dots$

$$\int_{-\pi}^{\pi} \cos(mx) \cos(nx) dx = \begin{cases} 0 & m \neq n \\ \pi & m = n \end{cases}$$

$$\int_{-\pi}^{\pi} \cos(mx) \sin(nx) dx = 0 \quad \text{all } m, n$$

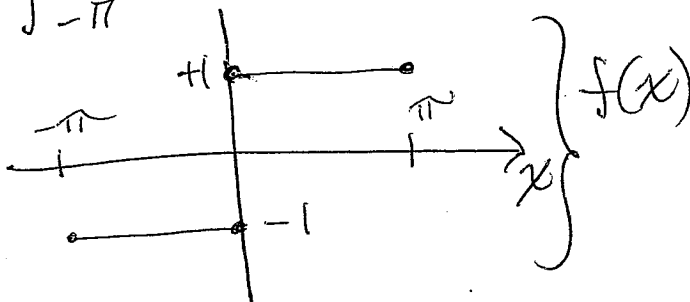
$$\int_{-\pi}^{\pi} \sin(mx) \sin(nx) dx = \begin{cases} 0 & m \neq n \\ \pi & m = n \end{cases}$$

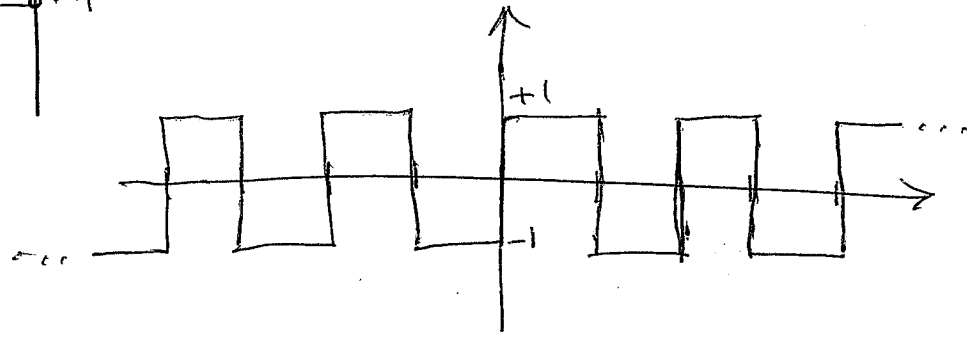
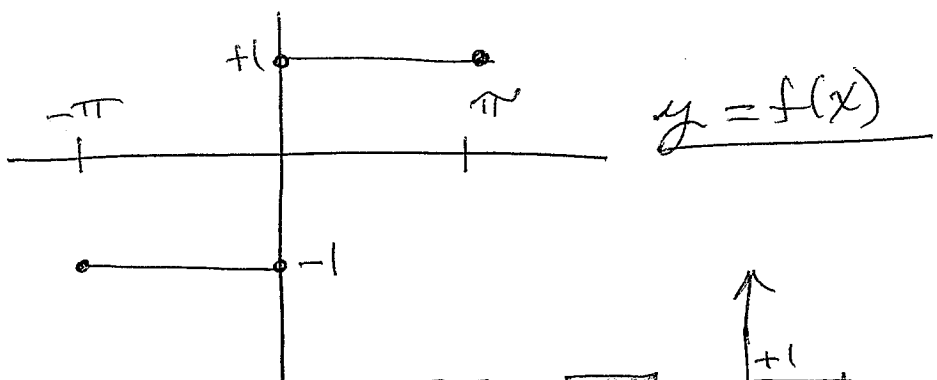
$$\int_{-\pi}^{\pi} f(x) dx = \pi a_0 \quad \{1\} \cup \{\cos(nx)\} \cup \{\sin(nx)\}$$

$$a_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cos(nx) dx$$

$$b_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \sin(nx) dx$$

Exercise :

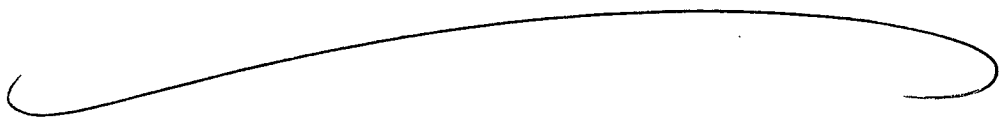




$$\begin{aligned}
 b_n &= \frac{2}{\pi} \int_0^{\pi} \sin(nx) dx = \frac{2}{\pi} \left(-\frac{1}{n} \cos(nx) \right) \Big|_0^{\pi} \\
 &= \frac{2}{\pi} \left(-\frac{1}{n} \cos(n\pi) + \frac{1}{n} \cos(0) \right) \\
 &= \begin{cases} 0 & n \text{ even} \\ \frac{4}{\pi n} & n \text{ odd} \end{cases}
 \end{aligned}$$

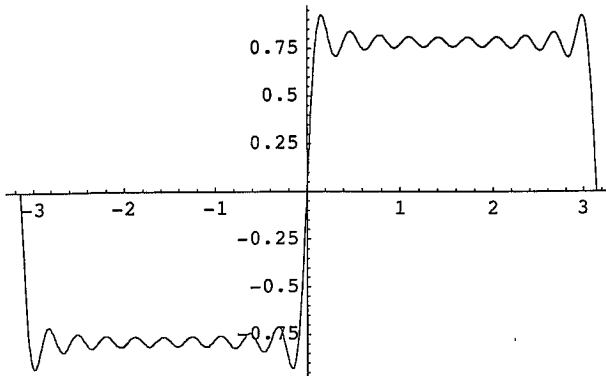
$$\Rightarrow f(x) = \sum_{m \text{ odd}} \frac{4}{\pi m} \sin(mx)$$

$$f(x) = \frac{4}{\pi} \sum_{k=0}^{\infty} \frac{1}{2k+1} \sin((2k+1)x)$$



(15.3)

```
Plot[Sin[x] + Sin[3 x] / 3 + Sin[5 x] / 5 + Sin[7 x] / 7 + Sin[9 x] / 9 +
Sin[11 x] / 11 + Sin[13 x] / 13 + Sin[15 x] / 15 + Sin[17 x] / 17 + Sin[19 x] / 19
, {x, -Pi, Pi}]
```



- Graphics -

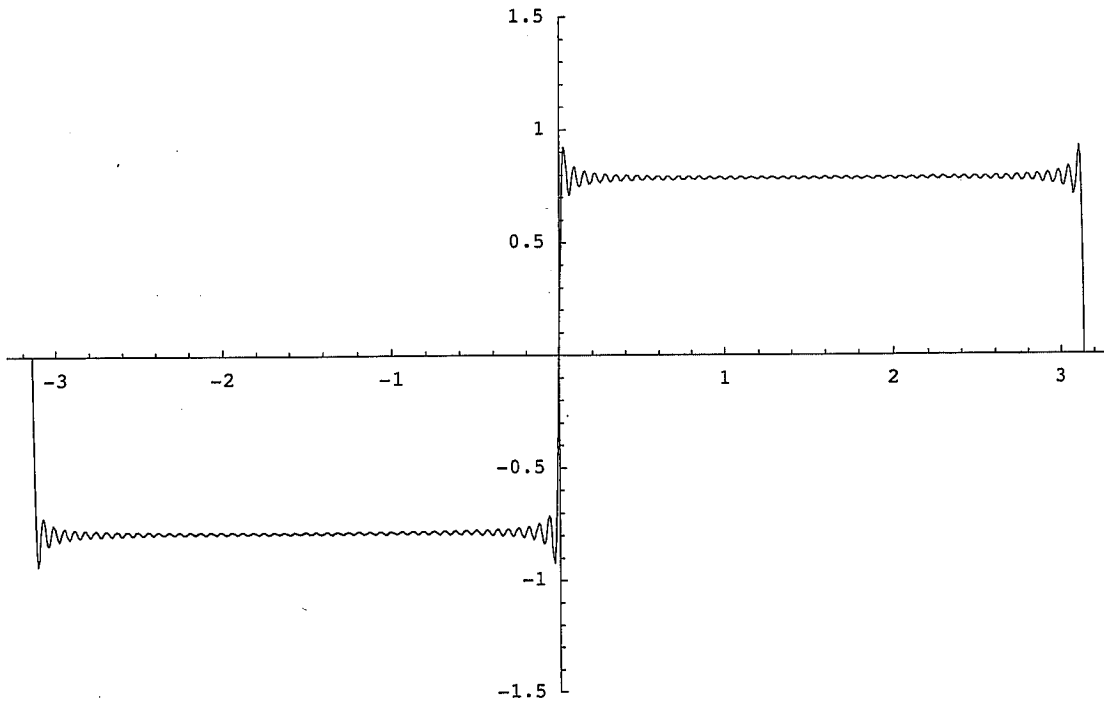
```
$RecursionLimit = Infinity
```

```
∞
```

```
G[x_, 1] := Sin[x]
```

```
G[x_, n_] := G[x, n] = G[x, n - 1] + Sin[(2 n - 1) x] / (2 n - 1)
```

```
Plot[G[x, 50], {x, -Pi, Pi}, PlotRange -> {-1.5, 1.5}]
```



- Graphics -

Theorem (Cauchy-Schwarz Inequality).

$$u, v \in V \implies |\langle u, v \rangle| \leq \|u\| \|v\|$$

$\&$ $|\langle u, v \rangle| = \|u\| \|v\|$ iff u, v linearly dependent.

Proof. We assume $v \neq 0$

$\&$ $P =$ vector proj of u to V .

$$P = \frac{\langle u, v \rangle}{\langle v, v \rangle} v, \quad P \cdot P = \frac{\langle u, v \rangle^2}{\langle v, v \rangle^2} \langle v, v \rangle$$

$P \perp (u - P)$ (check!)

$$\therefore \|P\|^2 + \|u - P\|^2 = \|u\|^2$$

$$\therefore \frac{\langle u, v \rangle^2}{\|v\|^2} = \|P\|^2 = \|u\|^2 - \|u - P\|^2$$

$$\implies \langle u, v \rangle^2 = \|u\|^2 \|v\|^2 - \|u - P\|^2 \|v\|^2 \leq \|u\|^2 \|v\|^2$$

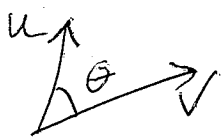
$$\therefore |\langle u, v \rangle| \leq \|u\| \|v\|.$$

$\&$ we see $|\langle u, v \rangle| = \|u\| \|v\|$
iff $u = P$, whence dep. //

$$\text{So } -1 \leq \frac{\langle u, v \rangle}{\|u\| \|v\|} \leq 1$$

$\&$ we can define

$$\cos(\theta) = \frac{\langle u, v \rangle}{\|u\| \|v\|}$$



Complex Vector Spaces

(17)

$$\mathbb{C}^n = \{z = (z_1, z_2, \dots, z_n) \mid z \in \mathbb{C}\}$$

$$\mathbb{C} = \{a+bi \mid a, b \text{ real}; i^2 = -1\}$$

$$z = a+bi, \quad w = c+di$$

$$zw = (ac-bd) + (ad+bc)i$$

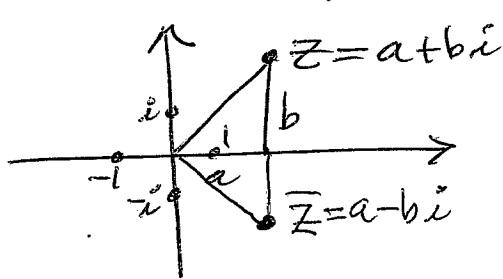
$$z+w = (a+c) + (b+d)i$$

$$\overline{z} \stackrel{\text{def}}{=} a-bi$$

$$z\overline{z} = (a+bi)(a-bi) = a^2 + b^2$$

$$z\overline{z} = |z|^2 \text{ where } |z| = \sqrt{a^2 + b^2}$$

$\frac{z + \overline{z}}{2} = \text{Re}(z)$
$\frac{z - \overline{z}}{2i} = \text{Im}(z)$



\mathbb{C}
The complex plane

Fact: $\overline{zw} = \overline{z}\overline{w}$.

Proof. $\overline{zw} = (ac-bd) - (ad+bc)i$

$$\overline{z}\overline{w} = (a-bi)(c-di)$$

$$= (ac-bd) + (-ad-bc)i$$

✓

A Number-Theoretic Application of Complex Numbers (18)

Thm. Let A, B, C, D
be integers.

$$\Rightarrow (A^2 + B^2)(C^2 + D^2)$$

$$= R^2 + S^2$$

for some integers
 R, S .

e.g. $(1^2 + 2^2)(3^2 + 4^2) \left(\begin{array}{l} A=1, B=2 \\ C=3, D=4 \\ \hline (3-8)^2 + (4+6)^2 \\ \hline 5^2 + 10^2 \end{array} \right)$
 $= (5)(5^2) = 5^3 = 125$
 $= 100 + 25 = 10^2 + 5^2$

$$z = A + iB \Rightarrow z\bar{z} = A^2 + B^2$$
$$w = C + iD \Rightarrow w\bar{w} = C^2 + D^2$$

$$(A^2 + B^2)(C^2 + D^2) = z\bar{z}w\bar{w} \quad \begin{array}{l} zw = AC - BD \\ \quad \quad \quad + (AD + BC)i \end{array}$$
$$= zw\bar{zw}$$
$$= (zw)(\overline{zw})$$
$$= (AC - BD)^2 + (AD + BC)^2$$

Inner product on \mathbb{C}^n

(18)

$$\begin{aligned} \overline{z_1 w_1} &= \overline{z_1} \overline{w_1} \\ \overline{z_2 w_2} &= \overline{z_2} \overline{w_2} \\ &\vdots \\ \overline{z_n w_n} &= \overline{z_n} \overline{w_n} \end{aligned}$$

$$\langle \vec{z} | \vec{w} \rangle = \overline{z_1} w_1 + \overline{z_2} w_2 + \dots + \overline{z_n} w_n$$

Note: $\langle \vec{z} | \vec{z} \rangle = \overline{z_1} z_1 + \dots + \overline{z_n} z_n = |z_1|^2 + \dots + |z_n|^2 \geq 0$

CX inner prod

$$\langle \alpha \vec{z} | \vec{w} \rangle = \alpha \langle \vec{z} | \vec{w} \rangle$$

$$\langle \vec{z} | \alpha \vec{w} \rangle = \overline{\alpha} \langle \vec{z} | \vec{w} \rangle \quad \text{if } = 0 \text{ only if } \vec{z} = 0$$

Note: $\langle \vec{w} | \vec{z} \rangle = \overline{\langle \vec{z} | \vec{w} \rangle}$!

$$\langle \vec{z} | \vec{w} \rangle = \vec{z}^* \vec{w}$$

where $\kappa^* = \overline{\kappa}^T$

$$\kappa = \begin{pmatrix} \kappa_1 \\ \vdots \\ \kappa_n \end{pmatrix} \Rightarrow \kappa^* = (\overline{\kappa_1}, \overline{\kappa_2}, \dots, \overline{\kappa_n})$$

$$\begin{pmatrix} \overline{\kappa_1} & \dots & \overline{\kappa_n} \end{pmatrix} \begin{pmatrix} \kappa_1 \\ \vdots \\ \kappa_n \end{pmatrix} = \kappa^* \kappa = \langle \kappa | \kappa \rangle$$

$U: \mathbb{C}^n \rightarrow \mathbb{C}^n$ is a unitary linear transformation (matrix) if $U^* = U^{-1}$.

So $U^* U = I$ & this means that $\text{Col}(U)$ form an orthonormal basis in $\langle 1 \rangle$.

Note:

(19)

$$\langle \alpha \vec{z} | \alpha \vec{w} \rangle$$

||

$$\alpha \alpha \langle \vec{z} | \vec{w} \rangle$$

$$\langle \alpha \vec{z} | \alpha \vec{z} \rangle$$

||

$$\alpha \alpha \langle \vec{z} | \vec{z} \rangle$$

cols
 $\begin{bmatrix} x & y \end{bmatrix}$

$$M = \begin{bmatrix} z & w \\ p & q \end{bmatrix}$$

$z, w, p, q \in \mathbb{C}$

$$M^* = \begin{bmatrix} \bar{z} & \bar{p} \\ \bar{w} & \bar{q} \end{bmatrix}$$

$$M^* M = \begin{bmatrix} \bar{z} & \bar{p} \\ \bar{w} & \bar{q} \end{bmatrix} \begin{bmatrix} z & w \\ p & q \end{bmatrix}$$

$$= \begin{bmatrix} \langle x|x \rangle & \langle x|y \rangle \\ \langle y|x \rangle & \langle y|y \rangle \end{bmatrix}$$

$$M^* M = I \Rightarrow \langle x|x \rangle = 1$$

$$\langle y|y \rangle = 1$$

$$\langle x|y \rangle = \langle y|x \rangle = 0$$

$\{M\}$ called SU(2).

29

ex: $M = \begin{pmatrix} z & w \\ -\bar{w} & \bar{z} \end{pmatrix}; z, w \in \mathbb{C}$

and assume $\det(M) = 1$.

$$\det(M) = z\bar{z} + w\bar{w} = 1$$

assume

$$M^* = \begin{pmatrix} \bar{z} & -\bar{w} \\ w & \bar{z} \end{pmatrix} = \begin{pmatrix} \bar{z} & -w \\ \bar{w} & z \end{pmatrix}$$

$$M^* M = \begin{pmatrix} \bar{z} & -w \\ \bar{w} & z \end{pmatrix} \begin{pmatrix} z & w \\ -\bar{w} & \bar{z} \end{pmatrix}$$

$$= \begin{pmatrix} \bar{z}z + w\bar{w} & 0 \\ 0 & \bar{z}z + w\bar{w} \end{pmatrix} = \begin{pmatrix} \det(M) & 0 \\ 0 & \det(M) \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

SU(2) is closed under Matrix Multiplication

(21)

$$\begin{pmatrix} z & w \\ -\bar{w} & \bar{z} \end{pmatrix} \begin{pmatrix} p & q \\ -\bar{q} & \bar{p} \end{pmatrix}$$

||

both
have det = 1

$$\begin{pmatrix} zp - w\bar{q} & zq + w\bar{p} \\ -\bar{w}p - \bar{z}q & -\bar{w}q + \bar{z}\bar{p} \end{pmatrix}$$

||

$$\begin{pmatrix} pz - \bar{q}w & qz + \bar{p}w \\ -(\overline{qz + \bar{q}z}) & \overline{pz - \bar{q}w} \end{pmatrix}$$

||

←
det = 1

$$\begin{pmatrix} A & B \\ -\bar{B} & \bar{A} \end{pmatrix}$$

$$M = \begin{pmatrix} z & w \\ -\bar{w} & \bar{z} \end{pmatrix}, \quad z = a + ib, \quad w = c + id$$

$$E = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$= \begin{pmatrix} a + ib & c + id \\ -c + id & a - ib \end{pmatrix} = a \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} + b \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} + c \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} + d \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix}$$

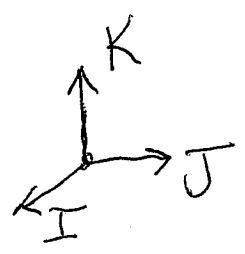
$$\begin{cases} \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}^2 = \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix} = -E \\ \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}^2 = -E \\ \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix}^2 = -E \end{cases}$$

$$\begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix} \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} = \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix} = \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}$$

Let $I = \begin{pmatrix} i & 0 \\ 0 & -i \end{pmatrix}$, $J = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$, $K = \begin{pmatrix} 0 & i \\ i & 0 \end{pmatrix}$.

Then $I^2 = J^2 = K^2 = -E$



$$\begin{matrix} IJ = K \\ JK = I \\ KI = J \end{matrix} \quad \left. \begin{matrix} JI = -K \\ KI = -I \\ IK = -J \end{matrix} \right\}$$

$SU(2)$ gives a matrix representation of Hamilton's Quaternions.
(discovered by W.R. Hamilton in 18...)

Note that

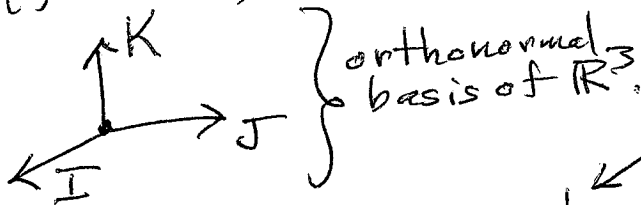
$$M = aE + bI + cJ + dK$$

$$\text{and } a^2 + b^2 + c^2 + d^2 = 1$$

$$\iff \det(M) = 1.$$

M is a "generalized unit complex number".

Think of numbers $\alpha I + \beta J + \gamma K = v$.
(α, β, γ real) as vectors in \mathbb{R}^3 .



a different b from above

$$\text{Then } M \equiv a + bU \text{ where } U \in \mathbb{R}^3 \text{ + } \|U\| = 1.$$

$$\begin{aligned} \text{Suppose } M &= a + bU & a^2 + b^2 &= 1, \|U\| = 1 \\ N &= c + dV & c^2 + d^2 &= 1, \|V\| = 1. \end{aligned}$$

Then check that

$$UV = \underbrace{-U \cdot V}_{\text{scalar}} + \underbrace{U \times V}_{\text{in } \mathbb{R}^3}$$

(view $aE \equiv a$)

$$\begin{aligned} \text{So } MN &= (a + bU)(c + dV) \\ MN &= \underbrace{(ac - bdU \cdot V)}_{\text{scalar}} + \underbrace{(adV + bcU + b(U \times V))}_{\mathbb{R}^3 \text{ part}} \end{aligned}$$

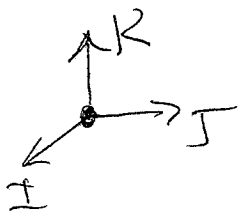
$\|u\|=1, \quad u^2 = -1$ (24)
 $u \in \mathbb{R}^3$ Think of $atbu$ with $a^2+b^2=1$
 as $e^{u\theta}$, $\boxed{e^{u\theta} = \cos(\theta) + u \sin(\theta)}$
 $a = \cos(\theta), b = \sin(\theta)$.

Note that $u^2 = -u \cdot u + u \times u$
 $u^2 = -1$.

We have a 2-diml sphere's worth of square roots of -1 .

Fact: If $g = e^{u\theta/2}, \bar{g} = e^{-u\theta/2}$
 $\forall v \in \mathbb{R}^3$ then

$g v \bar{g} = \text{Rotate } v \text{ around the } u\text{-axis by the angle } \theta$.



Exercise. Verify this method of producing rotations.

$\theta = 180^\circ$ rotation about $u = K$

$$g = e^{\frac{\pi}{2} K} = \cos\left(\frac{\pi}{2}\right) + K \sin\left(\frac{\pi}{2}\right) = K$$

$$g v \bar{g} = -K v K$$

$$\begin{aligned} g K \bar{g} &= -K K K = -(-I) K = K \\ -K I K &= +K J = -I \\ -K J K &= -J \end{aligned}$$

$g \leftrightarrow 90^\circ$ around I

$h \leftrightarrow 90^\circ$ around J

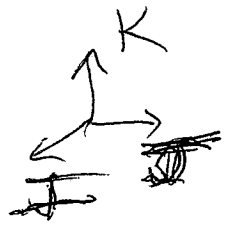
$$g = e^{i\frac{\pi}{4}I} = \cos\left(\frac{\pi}{4}\right) + i\sin\left(\frac{\pi}{4}\right)I$$

$$= \frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2}I$$

$$h = e^{i\frac{\pi}{4}J} = \frac{\sqrt{2}}{2} + \frac{\sqrt{2}}{2}J$$

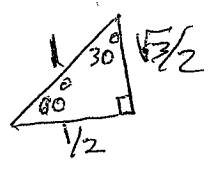
$$hg = \frac{1}{2}(1+J)(1+I)$$

$$= \frac{1}{2}(1+I+J+(-K))$$



$$= \frac{1}{2} + \frac{1}{2}(I+J-K)$$

$$= \frac{1}{2} + \frac{\sqrt{3}}{2} \left(\frac{I+J-K}{\sqrt{3}} \right)$$



$$= \cos(60^\circ) + \sin(60^\circ) \left(\frac{I+J-K}{\sqrt{3}} \right)$$

$\Rightarrow hg \leftrightarrow$ Rotation of 120°
around axis $\left(\frac{I+J-K}{\sqrt{3}} \right)$

Quantum Mechanics

(25)

1. The state of a physical system is represented by a vector $|\psi\rangle \in$ a Complex Vector space \mathcal{H} (We will use \mathbb{C}^n)
s.t. $\| |\psi\rangle \| = \langle \psi | \psi \rangle = 1$.

Thus if $\{ |e_i\rangle \}$ is an orthonormal basis of \mathcal{H} , then
 $|\psi\rangle = z_1 |e_1\rangle + \dots + z_n |e_n\rangle$
s.t. $|z_1|^2 + \dots + |z_n|^2 = 1$.

2. Physical processes are modeled by Unitary transformations
 $U: \mathcal{H} \rightarrow \mathcal{H}$ s.t.

$U|\psi\rangle$ represents the evolution of $|\psi\rangle$ after some time step.

3. Measurement

meas $|\psi\rangle \rightsquigarrow |e_i\rangle$
with probability $|z_i|^2$

when $|\psi\rangle = \sum_{i=1}^n z_i |e_i\rangle$
s.t. $\langle \psi | \psi \rangle = 1$.

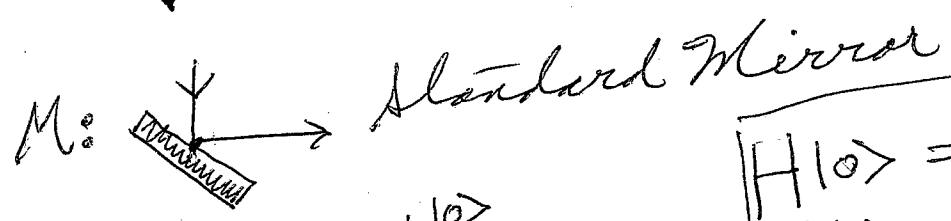
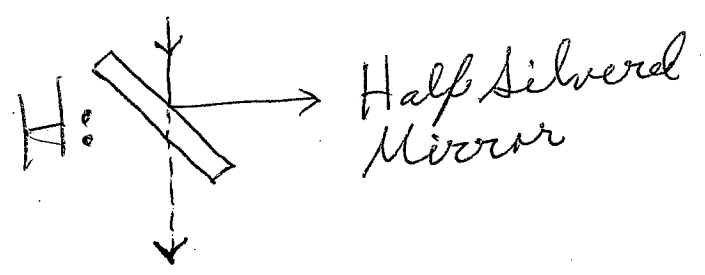
The quantum model comes from Schrodinger's Equation and we don't have time to go into the details.

However, here is an idealized example.

1. Mach-Zender Interferometer

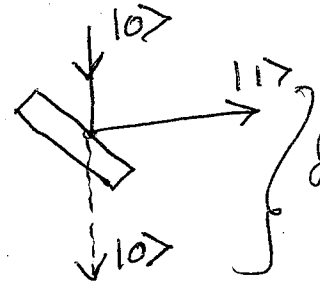
$\mathcal{H} = \mathbb{C}^2$ basis $\{|0\rangle, |1\rangle\}$ $|0\rangle \equiv \begin{pmatrix} 1 \\ 0 \end{pmatrix}$

$|1\rangle \equiv \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

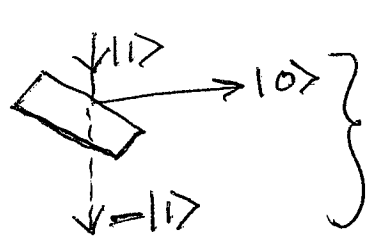


$H|0\rangle = \frac{1}{\sqrt{2}}(|0\rangle + |1\rangle)$
 $H|1\rangle = \frac{1}{\sqrt{2}}(|0\rangle - |1\rangle)$

Rules:



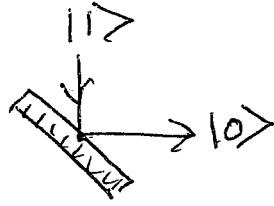
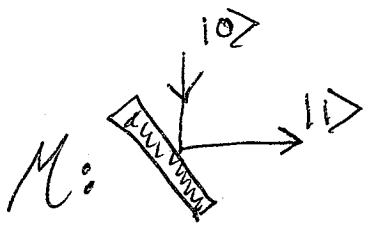
In superposition.



In superposition.

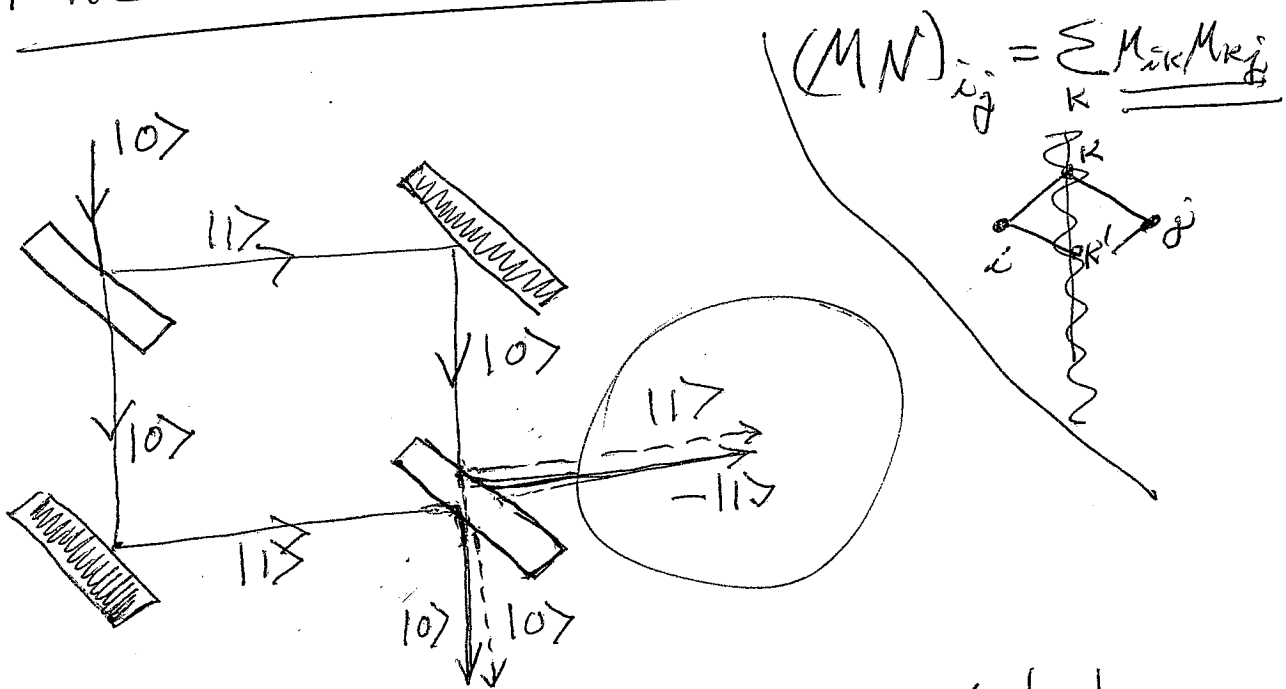
$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

unitary matrix for half-silvered mirror.



$M = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ unitary.

The Interferometer



$(MN)_{ij}^{-1} = \sum_k M_{ik} M_{kj}$

The whole process is modeled

by $U = H M H = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$
 $= \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 2 & 0 \\ 0 & -2 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$

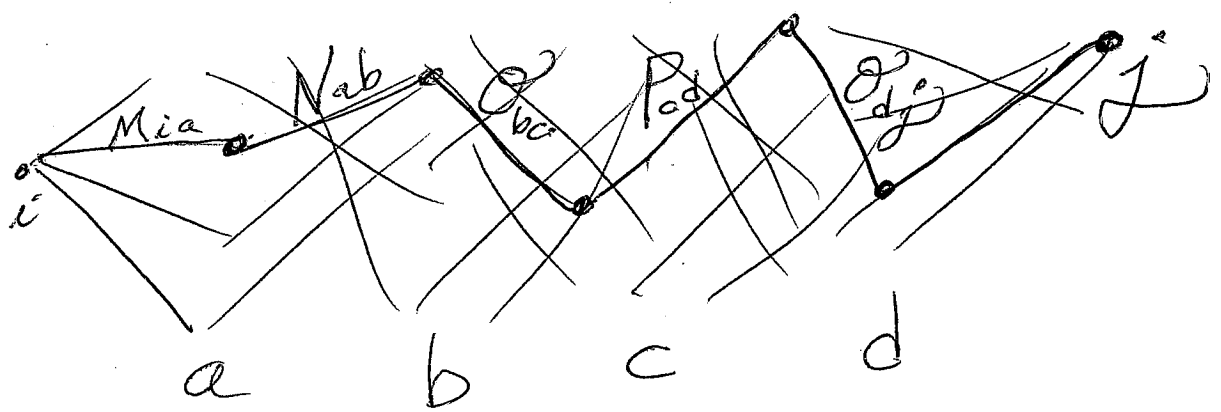
The result of $HMH = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$ is the same as summing over all possible paths through the mirror system. This is

because

Matrix Multiplication can be interpreted as a sum over paths.

$$(MNO PQ)_{ij}$$

$$= \sum_{a,b,c,d} M_{ia} N_{ab} O_{bc} P_{cd} Q_{dj}$$



See: R. Feynman, QED
& R. Feynman, Lecture Notes on Physics

2. Entanglement

(29)

Notion of tensor product of vector spaces.

If V has basis $\{e_i\}_{i=1, \dots, n}$

W has basis $\{f_i\}_{i=1, \dots, m}$

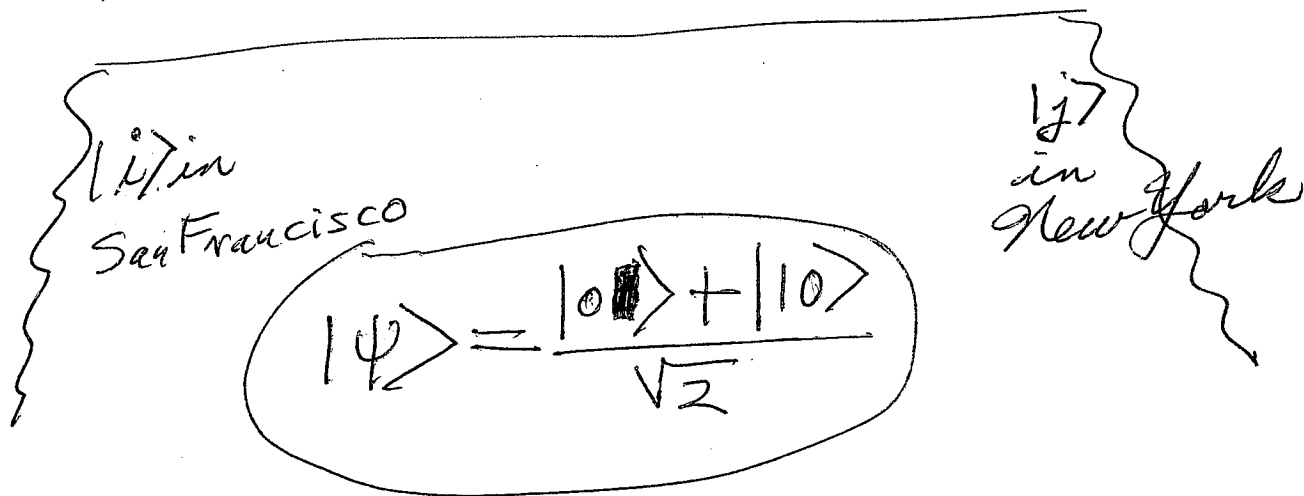
then $V \otimes W$ has basis $\left. \{e_i \otimes f_j\}_{\substack{i=1, \dots, n \\ j=1, \dots, m}} \right\}$

As before

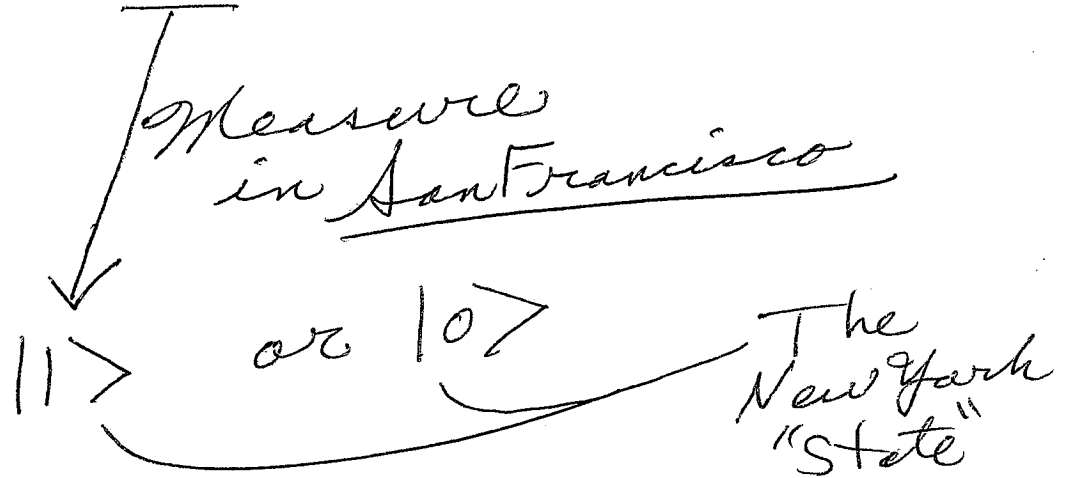
$\mathbb{H} \otimes \mathbb{H}$ has basis $|ij\rangle = |i\rangle \otimes |j\rangle$ $i, j \in \{0, 1\}$.

So $\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$.

$|ij\rangle = |i\rangle \otimes |j\rangle$ can represent the joint state of two particles that are in different locations.



$$|\psi\rangle = \frac{|01\rangle + |10\rangle}{\sqrt{2}}$$

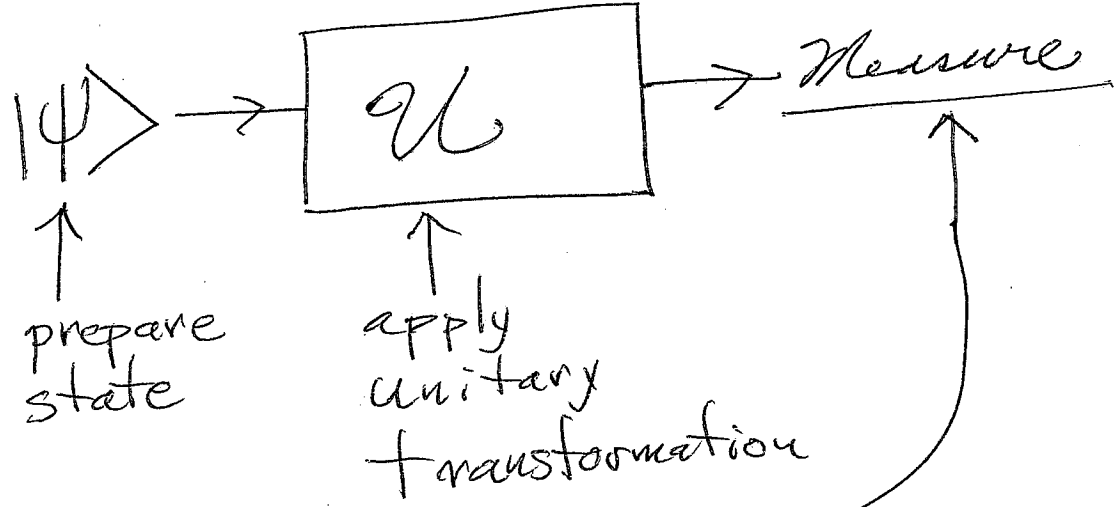


with equal probability.

A measurement in San Francisco determines what will be measured in New York!

The state $|\psi\rangle$ represents particles that are non-locally correlated.

3.0 Quantum Computers



repeat process many times to find frequency of outcomes.

Design algorithms so that one gets information from the frequency of the outcomes of the quantum computer.

Peter Shor (1996) designed such an algorithm to factor integers in principle faster than known classical algorithms.